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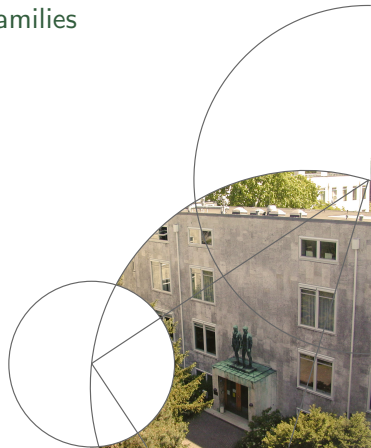


Composing and Decomposing Data Types

Data Types à la Carte with Closed Type Families

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Introduction

Goal

Improve Haskell implementation of **Data Types à la Carte**:

- More flexible
- Improved error reporting
- New use cases



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Improve Haskell implementation of **Data Types à la Carte**:

- More flexible
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- New use cases

How?

Using **closed type families**

- New feature in latest version of GHC
- Type-level functions
- Pattern matching similar(-ish) to term-level functions



Data Types à la Carte

Idea: Decompose data types into two-level types:



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data Exp = Val Int  
         | Add Exp Exp
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Fixpoint of functor

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data Arith a = Val Int  
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type Exp = Fix Arith
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Fixpoint of functor

data Fix f = In (f (Fix f))

\equiv

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data Mul a = Mul a a  
type Exp' = Fix (Arith :+: Mul)
```



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Fixpoint of functor

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data Arith a = Val Int
              | Add a a
              | Fix Arith
```

```
data (f :+: g) a = Inl (f a)
                  | Inr (g a)
```

Functors can be combined by coproduct construction :+ :

```
data Mul a = Mul a a
```

```
type Exp' = Fix (Arith :+: Mul)
```



Data Types à la Carte (cont.)

Subtyping constraint \preceq :

class $f \preceq g$ **where**

$inj :: f\ a \rightarrow g\ a$

$prj :: g\ a \rightarrow \text{Maybe}\ (f\ a)$



Data Types à la Carte (cont.)

Subtyping constraint \preceq :

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Example: smart constructors

$add :: (\text{Arith} \preceq f) \Rightarrow \text{Fix}\ f \rightarrow \text{Fix}\ f \rightarrow \text{Fix}\ f$

$add\ x\ y = \text{In}\ (inj\ (\text{Add}\ x\ y))$



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$add\ x\ y = \text{In}\ (inj\ (Add\ x\ y))$

$exp :: \text{Fix}\ (\text{Arith} \vdash \text{Mul})$

$exp = \text{val}\ 1\ 'add'\ (\text{val}\ 2\ 'mul'\ \text{val}\ 3)$



Limitations of \preceq :

Definition of \preceq :

instance $f \preceq f$ **where**

...

instance $(f \preceq f_1) \Rightarrow f \preceq (f_1 \text{ :+ } f_2)$ **where**

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$$A \prec A \text{ :+: } (B \text{ :+: } C)$$



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$A \text{ :+: } B \not\prec A \text{ :+: } (B \text{ :+: } C)$



Contributions

We re-implemented \preceq : such that:

- Subtyping behaves as intuitively expected
- Ambiguous subtyping are avoided
- We can express isomorphism \simeq :



Improved subtyping constraint \preceq :

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Multiple occurrences of signatures are rejected:



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Avoid ambiguous subtyping

Multiple occurrences of signature **injection not unique!**

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$$A \text{ :} \times \text{ : } A \text{ :+ } A \text{ :+ } C$$

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“injection” not injective!



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Easy to implement: $f :\simeq: g = (f \preceq: g, g \preceq: f)$



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Use case: improved projection function

The type of the projection function is unsatisfying:

$$prj :: (f \prec: g) \Rightarrow g\ a \rightarrow Maybe\ (f\ a)$$


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With $:\simeq$: we can do better:

$split :: (g :\simeq: f \vdash: r) \Rightarrow g\ a \rightarrow Either\ (f\ a)\ (r\ a)$



Type isomorphism constraint $:\simeq$:

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Easy to implement: $f : \simeq : g = (f \prec : g, g \prec : f)$

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instance (*Desug* *f*₁ *g*, *Desug* *f*₂ *g*) ⇒ *Desug* (*f*₁ :+: *f*₂) *g* **where**
 desugAlg (*Inl* *x*) = *desugAlg* *x*
 desugAlg (*Inr* *x*) = *desugAlg* *x*

instance (*Arith* :<: *g*) ⇒ *Desug* *Dbl* *g* **where**
 desugAlg (*Double* *x*) = *add* *x* *x*

instance (*f* :<: *g*) ⇒ *Desug* *f* *g* **where**
 desugAlg = *In* . *inj*



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desugar :: (*Desug* *f* *g*, *Functor* *f*) ⇒ *Fix* *f* → *Fix* *g*
desugar = *fold* *desugAlg*



Example: Desugaring

data *Dbl* *a* = *Double a*

class *Desug* *f g* **where**
 desugAlg :: *f* (*Fix g*) \rightarrow *Fix g*

instance (*Desug* *f*₁ *g*, *Desug* *f*₂ *g*) \Rightarrow *Desug* (*f*₁ :+: *f*₂) *g* **where**
 desugAlg (*Inl* *x*) = *desugAlg* *x*
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instance (*Arith* \prec : *g*) \Rightarrow *Desug* *Dbl* *g* **where**
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instance (*f* \prec : *g*) \Rightarrow *Desug* *f* *g* **where**
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desugar :: *Fix* (*Dbl* :+: *Arith* :+: *Mul*) \rightarrow *Fix* (*Arith* :+: *Mul*)
desugar = *fold* *desugAlg*



Example: Desugaring (cont.)

$$\begin{aligned} \text{desugar} &:: (f \preceq:: g \text{ :+:: } Dbl, \text{Arith} \preceq:: g, \text{Functor } f) \Rightarrow \\ &\quad \text{Fix } f \rightarrow \text{Fix } g \\ \text{desugar} &= \text{fold desugAlg} \end{aligned}$$


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Implementation of \preceq :



Idea

Type-level function *Embed*:

- take two signatures f, g as arguments
- check whether $f \preceq g$



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Type-level function *Embed*:

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- if check is successful: produce **proof object** for $f \preceq g$

Derive implementation of *inj* and *prj*:

- also use a type class
- But: use proof object as **oracle** in instance declarations

No singleton types. This all happens at compile time!



Proof Objects

Definition

data $Pos = Here \mid Left\ Pos \mid Right\ Pos \mid Sum\ Pos\ Pos$



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$$\frac{}{Here : f \preceq f}$$


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$$\frac{}{Here : f \preceq f}$$

$$\frac{p : f \preceq g_1}{Left\ p : f \preceq g_1 \text{ :+ } g_2}$$

$$\frac{p : f \preceq g_2}{Right\ p : f \preceq g_1 \text{ :+ } g_2}$$


Proof Objects

Definition

data $Pos = Here \mid Left\ Pos \mid Right\ Pos \mid Sum\ Pos\ Pos$

$$\begin{array}{c}
 \hline
 Here : f \multimap f \\
 \hline
 \\
 \frac{p : f \multimap g_1}{Left\ p : f \multimap g_1 \multimap g_2} \qquad \frac{p : f \multimap g_2}{Right\ p : f \multimap g_1 \multimap g_2} \\
 \\
 \frac{p_1 : f_1 \multimap g \quad p_2 : f_2 \multimap g}{Sum\ p_1\ p_2 : f_1 \multimap f_2 \multimap g}
 \end{array}$$



Proof Objects

Defin **kind**

data *Pos* = *Here* | *Left Pos* | *Right Pos* | *Sum Pos Pos*

$$\frac{}{\text{Here} : f \prec\!:\! f}$$

$$\frac{p : f \prec\!:\! g_1}{\text{Left } p : f \prec\!:\! g_1 \!+\!:\! g_2}$$

$$\frac{p : f \prec\!:\! g_2}{\text{Right } p : f \prec\!:\! g_1 \!+\!:\! g_2}$$

$$\frac{p_1 : f_1 \prec\!:\! g \quad p_2 : f_2 \prec\!:\! g}{\text{Sum } p_1 \text{ } p_2 : f_1 \!+\!:\! f_2 \prec\!:\! g}$$


Proof Objects

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type

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type constructor

$$\frac{}{\text{Here} : f \prec:: f}$$

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Construct Proof Objects

data *Emb* = *Found Pos* | *NotFound* | *Ambiguous*



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type family *Embed* (*f* :: * → *) (*g* :: * → *) :: *Emb* **where**

Embed f f = *Found Here*

Embed (f₁ :+: f₂) g = *Sum'* (*Embed f₁ g*) (*Embed f₂ g*)

Embed f (g₁ :+: g₂) = *Choose* (*Embed f g₁*) (*Embed f g₂*)

Embed f g = *NotFound*



Construct Proof Objects

data *Emb* = *Found Pos* | *NotFound* | *Ambiguous*

type family *Embed* ($f :: * \rightarrow *$) ($g :: * \rightarrow *$) :: *Emb* **where**

Embed f f = *Found Here*

Embed ($f_1 \text{ :+ } f_2$) g = *Sum'* (*Embed* f_1 g) (*Embed* f_2 g)

Embed f ($g_1 \text{ :+ } g_2$) = *Choose* (*Embed* f g_1) (*Embed* f g_2)

Embed f g = *NotFound*

type family *Choose* ($e_1 :: \text{Emb}$) ($e_2 :: \text{Emb}$) :: *Emb* **where**

Choose (*Found* p_1) (*Found* p_1) = *Ambiguous*

Choose *Ambiguous* e_2 = *Ambiguous*

Choose e_1 *Ambiguous* = *Ambiguous*

Choose (*Found* p_1) e_2 = *Found* (*Left* p_1)

Choose e_1 (*Found* p_2) = *Found* (*Right* p_2)

Choose *NotFound* *NotFound* = *NotFound*



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This is almost what we want.



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- We avoid ambiguity on the right-hand side:

$A \text{ :}\cancel{+}\text{ :} A \text{ :}+\text{ :} A \text{ :}+\text{ :} C$



Post-Processing

This is almost what we want.

- We avoid ambiguity on the right-hand side:

$$A \text{ :}\cancel{+}\text{ :} A \text{ :}+\text{ :} A \text{ :}+\text{ :} C$$

- We still have ambiguity on the left-hand side:

$$A \text{ :}+\text{ :} A \text{ :}\cancel{+}\text{ :} A \text{ :}+\text{ :} B$$



Post-Processing

This is almost what we want.

- We avoid ambiguity on the right-hand side:

$$A \not{:+} A{:+} A{:+} C$$

- We still have ambiguity on the left-hand side:

$$A{:+} A \not{:+} A{:+} B$$

Solution: check for duplicates in *Pos*

type family *Dupl* (*p* :: *Pos*) :: *Bool* **where**

...



Post-Processing

This is almost what we want.

- We avoid ambiguity on the right-hand side:

$$A \text{ :+} A \text{ :+} A \text{ :+} C$$

- We still have ambiguity on the left

Sum (Left Here) (Left Here)

$$A \text{ :+} A \text{ :+} A \text{ :+} B$$

Solution: check for duplicates in *Pos*

type family *Dupl* (*p* :: *Pos*) :: *Bool* **where**

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Are we there yet?

- Check whether $f \preceq g$
- Construct proof for $f \preceq g$
- Derive *inj* and *prj*



Are we there yet?

- Check whether $f \preceq g$ ✓
- Construct proof for $f \preceq g$
- Derive *inj* and *prj*



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Derive *inj* and *prj*

class $f \multimap g$ **where**

$inj :: f\ a \rightarrow g\ a$

$prj :: g\ a \rightarrow Maybe\ (f\ a)$

instance $f \multimap f$ **where ...**

instance $f \multimap (f \multimap g_2)$ **where ...**

instance $f \multimap g_2$
 $\Rightarrow f \multimap (g_1 \multimap g_2)$ **where ...**



Derive *inj* and *prj*

```
class Sub          f    g where
  inj :: f a →      g a
  prj :: g a → Maybe (f a)
```

```
instance Sub          f    f          where ...
```

```
instance Sub          f    (f      :+: g2) where ...
```

```
instance Sub          f    g2
  ⇒      Sub          f    (g1      :+: g2) where ...
```



Derive *inj* and *prj*

```
class Sub          f    g where
  inj :: f a →      g a
  prj :: g a → Maybe (f a)
```

```
instance Sub          f    f          where ...
```

```
instance Sub          f    g1
  ⇒ Sub              f    (g1      :+: g2) where ...
```

```
instance Sub          f    g2
  ⇒ Sub              f    (g1      :+: g2) where ...
```



Derive *inj* and *prj*

```
class Sub          f    g where
  inj :: f a →      g a
  prj :: g a → Maybe (f a)
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```
instance Sub          f    f          where ...
```

```
instance Sub          f    g1
  ⇒ Sub              f    (g1      :+: g2) where ...
```

```
instance Sub          f    g2
  ⇒ Sub              f    (g1      :+: g2) where ...
```

```
instance (Sub          f1 g, Sub          f2 g)
  ⇒ Sub              (f1 :+: f2) g    where .
```



Derive *inj* and *prj*

```
class Sub (e :: Emb) f    g where
  inj :: f a →          g a
  prj :: g a → Maybe (f a)
```

```
instance Sub f    f    where ...
```

```
instance Sub f    g1
  ⇒ Sub f    (g1    :+: g2) where ...
```

```
instance Sub f    g2
  ⇒ Sub f    (g1    :+: g2) where ...
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```
instance (Sub f1 g, Sub f2 g)
  ⇒ Sub (f1 :+: f2) g    where .
```



Derive *inj* and *prj*

Here : $f \preceq f$

class *Sub* (*e* :: *Emb*) *f* *g* **where**

inj :: *f* *a* → *g* *a*

prj :: *g* *a* → *Maybe* (*f* *a*)

instance *Sub* (*Found Here*) *f* *f* **where ...**

instance *Sub* *f* *g*₁
 ⇒ *Sub* *f* (*g*₁ *:+*: *g*₂) **where ...**

instance *Sub* *f* *g*₂
 ⇒ *Sub* *f* (*g*₁ *:+*: *g*₂) **where ...**

instance (*Sub* *f*₁ *g*, *Sub* *f*₂ *g*)
 ⇒ *Sub* (*f*₁ *:+*: *f*₂) *g* **where .**



Derive *inj* and *prj*

$$\frac{p : f \multimap g_1}{\text{Left } p : f \multimap g_1 \multimap g_2}$$

class *Sub* (*e* :: *Emb*) *f* *g* **where**

inj :: *f* *a* → *g* *a*

prj :: *g* *a* → *Maybe* (*f* *a*)

instance *Sub* (*Found Here*) *f* *f* **where** ...

instance *Sub* (*Found p*) *f* *g*₁
 ⇒ *Sub* (*Found* (*Left p*)) *f* (*g*₁ \multimap *g*₂) **where** ...

instance *Sub* *f* *g*₂
 ⇒ *Sub* *f* (*g*₁ \multimap *g*₂) **where** ...

instance (*Sub* *f*₁ *g*, *Sub* *f*₂ *g*)
 ⇒ *Sub* (*f*₁ \multimap *f*₂) *g* **where** .



Derive *inj* and *prj*

$$\frac{p : f \multimap g_2}{\text{Right } p : f \multimap g_1 :+ g_2}$$

class *Sub* (*e* :: *Emb*) *f* *g* **where**

inj :: *f* *a* → *g* *a*

prj :: *g* *a* → *Maybe* (*f* *a*)

instance *Sub* (*Found Here*) *f* *f* **where** ...

instance *Sub* (*Found p*) *f* *g*₁
 ⇒ *Sub* (*Found* (*Left p*)) *f* (*g*₁ :+ *g*₂) **where** ...

instance *Sub* (*Found p*) *f* *g*₂
 ⇒ *Sub* (*Found* (*Right p*)) *f* (*g*₁ :+ *g*₂) **where** ...

instance (*Sub* *f*₁ *g*, *Sub* *f*₂ *g*)
 ⇒ *Sub* (*f*₁ :+ *f*₂) *g* **where** .



Derive *inj* and *prj*

$$\frac{p_1 : f_1 \prec\prec g \quad p_2 : f_2 \prec\prec g}{\text{Sum } p_1 \ p_2 : f_1 \text{ :+ : } f_2 \prec\prec g}$$

class *Sub* (*e* :: *Emb*) *f* *g* **where**

inj :: *f* *a* → *g* *a*

prj :: *g* *a* → *Maybe* (*f* *a*)

instance *Sub* (*Found Here*) *f* *f* **where ...**

instance *Sub* (*Found p*) *f* *g*₁
 ⇒ *Sub* (*Found (Left p)*) *f* (*g*₁ :+ : *g*₂) **where ...**

instance *Sub* (*Found p*) *f* *g*₂
 ⇒ *Sub* (*Found (Right p)*) *f* (*g*₁ :+ : *g*₂) **where ...**

instance (*Sub* (*Found p*₁) *f*₁ *g*, *Sub* (*Found p*₂) *f*₂ *g*)
 ⇒ *Sub* (*Found (Sum p*₁ *p*₂*)*) (*f*₁ :+ : *f*₂) *g* **where .**



Derive *inj* and *prj*

```

class Sub (e :: Emb) f    g where
  inj :: Proxy e → f a →          g a
  prj :: Proxy e → g a → Maybe (f a)

instance Sub (Found Here)    f    f                                where ...

instance Sub (Found p)      f    g1
  ⇒    Sub (Found (Left p)) f    (g1    :+: g2) where ...

instance Sub (Found p)      f    g2
  ⇒    Sub (Found (Right p)) f    (g1    :+: g2) where ...

instance (Sub (Found p1) f1 g, Sub (Found p2) f2 g)
  ⇒    Sub (Found (Sum p1 p2)) (f1 :+: f2) g    where .

```



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Are we there yet?

- Check whether $f \preceq g$ ✓
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- Derive *inj* and *prj* ✓ (sort of)



Final Implementation of \preceq :

```
class Sub (e :: Emb) f g where  
  inj :: Proxy e  $\rightarrow$  f a  $\rightarrow$  g a  
  prj :: Proxy e  $\rightarrow$  g a  $\rightarrow$  Maybe (f a)
```



Final Implementation of \preceq :

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class Sub (e :: Emb) f g where  
  inj :: Proxy e  $\rightarrow$  f a  $\rightarrow$  g a  
  prj :: Proxy e  $\rightarrow$  g a  $\rightarrow$  Maybe (f a)  
  
type f  $\preceq$  g = Sub (Post (Embed f g)) f g
```



Final Implementation of \preceq :

```
class Sub (e :: Emb) f g where  
  inj' :: Proxy e → f a → g a  
  prj' :: Proxy e → g a → Maybe (f a)  
  
type f  $\preceq$  g = Sub (Post (Embed f g)) f g
```



Final Implementation of \preceq :

class *Sub* (*e* :: *Emb*) *f g* **where**

inj' :: *Proxy e* \rightarrow *f a* \rightarrow *g a*

prj' :: *Proxy e* \rightarrow *g a* \rightarrow *Maybe (f a)*

type *f* \preceq *g* = *Sub (Post (Embed f g)) f g*

inj :: (*f* \preceq *g*) \Rightarrow *f a* \rightarrow *g a*

inj = *inj'* (*P* :: *Proxy (Post (Embed f g))*)

prj :: (*f* \preceq *g*) \Rightarrow *g a* \rightarrow *Maybe (f a)*

prj = *prj'* (*P* :: *Proxy (Post (Embed f g))*)



Type-Level Programming in Haskell



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- Now \prec has the properties we want / expect
- Avoid “ambiguous” subtyping
- New isomorphism constraint \simeq :

Type-Level Programming in Haskell



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- Avoid “ambiguous” subtyping
- New isomorphism constraint \simeq :
- You can try it:
> cabal install compdata

Type-Level Programming in Haskell



Compile Time Performance

- If done “wrong”, this implementation can be very slow!



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- Implementation presented here: $\mathcal{O}(n^2)$
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(but essentially the same)
- micro benchmark:
 - derive $F \preceq G$
 - 9 summands in F and G
 - Implementation presented here: 0.5s
 - Naive implementation: 45s
- Type families on kind $*$ are expensive!



Type-Level Programming in Haskell



Type-Level Programming in Haskell



Error Messages

- $A \preceq B \vdash C ?$



Error Messages

- $A \preceq B :+ C ?$

No instance for

(Sub NotFound A (B :+ C))



Error Messages

- $A \preceq B \text{ :+} C ?$

No instance for

(Sub NotFound A (B :+ C))

The original implementation would give:

No instance for (A :< C)



Error Messages

- $A \prec B \text{ :+ } C ?$

No instance for

(Sub NotFound A (B :+ C))

- $A \text{ :+ } A \prec A \text{ :+ } B ?$

No instance for

(Sub Ambiguous (A :+ A) (A :+ B))



Error Messages

- $A \prec B \text{ :+ } C ?$

No instance for

(Sub NotFound A (B :+ C))

- $A \text{ :+ } A \prec A \text{ :+ } B ?$

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(Sub Ambiguous (A :+ A) (A :+ B))

- $A \prec A \text{ :+ } B ?$



Error Messages

- $A \prec B \text{ :+ } C ?$

No instance for

(Sub NotFound A (B :+ C))

- $A \text{ :+ } A \prec A \text{ :+ } B ?$

No instance for

(Sub Ambiguous (A :+ A) (A :+ B))

- $a \prec a \text{ :+ } B ?$



Error Messages

- $A \prec B :+ C ?$

No instance for

(Sub NotFound A (B :+ C))

- $A :+ A \prec A :+ B ?$

No instance for

(Sub Ambiguous (A :+ A) (A :+ B))

- $a \prec a :+ B ?$

No instance for

(Sub (Post (Embed a (a :+ B))) a (a :+ B))



Conclusion

- We can do cool stuff with closed type families.



Conclusion

- We can do cool stuff with closed type families.
- But:
 - Compile time performance unpredictable.
 - We need a way to customise error messages.

