

Type Families with Class, Type Classes with Family

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Motivation

Type-level programming in Haskell/GHC

- ▶ functional dependencies
- ▶ type families
- ▶ data type promotion, kind polymorphism
- ▶ closed type families

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Goal

- ▶ use type families to simulate type classes
- ▶ gain flexibility and expressiveness

Overview

- ▶ Simulate type classes using type families (without class methods)
- ▶ What can we do with this encoding?
- ▶ Proposal: type families with elaboration

Encoding type classes

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class $C\ t_1 \dots t_n \quad \rightsquigarrow \quad \mathit{IsC} :: \kappa_1 \rightarrow \dots \rightarrow \kappa_n \rightarrow \mathit{Bool}$

Encoding type classes

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Instead of *Bool* we use:

data $\text{Defined} = \text{Yes} \mid \text{No}$

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Type family declaration

type family $\mathit{IsC}\ t_1 \dots t_n :: \mathit{Defined}$

Example: *Eq*

Type class declaration

```
class Eq a where  
  ( $\equiv$ ) :: a → a → Bool
```

Example: *Eq*

Type class declaration

class *Eq* *a* **where**

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Translation into type family declaration

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type family IsEq (a :: *) :: Defined
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Usage

```
f :: Eq a            ⇒ a → a
```

Example: *Eq*

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Translation into type family declaration

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type family IsEq (a :: *) :: Defined
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f :: IsEq a ~ Yes ⇒ a → a
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class Eq a where
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Translation into type family declaration

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type family IsEq (a :: *) :: Defined
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Usage

```
type Eq a = IsEq a ~ Yes
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Example: *Eq*

Type class declaration

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class Eq a where
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Example: *Eq*

Type class instance declarations

instance *Eq Int* **where** ...

instance *Eq a* \Rightarrow *Eq [a]* **where** ...

instance (*Eq a*, *Eq b*) \Rightarrow *Eq (a, b)* **where** ...

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instance *Eq Int* **where** ...

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Type family instance declarations

type instance *IsEq Int* = *Yes*

type instance *IsEq [a]* = *IsEq a*

type instance *IsEq (a, b)* = *And (IsEq a) (IsEq b)*

Example: *Eq*

Type class instance declarations

instance *Eq Int* **where** ...

instance *Eq a* \Rightarrow *Eq [a]* **where** ...

instance (*Eq a*, *Eq b*) \Rightarrow *Eq (a, b)* **where** ...

Type family **type family** *And* (*x* :: *Defined*) (*y* :: *Defined*) :: *Defined* **where**

And Yes Yes = *Yes*

And x y = *No*

type

type instance *IsEq [a]* = *IsEq*

type instance *IsEq (a, b)* = *And (IsEq a) (IsEq b)*

What Can We Express

- ▶ super classes
- ▶ limited forms functional dependencies
(requires injective type families)
- ▶ not supported: overlapping instances

What else can we do with this encoding?

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- ▶ type class directives
- ▶ custom error messages
- ▶ instance chains

Non-membership

type instance *IsShow* (a → b) = No

Non-membership

type instance *IsShow* ($a \rightarrow b$) = *No*

Couldn't match type 'No with 'Yes

Expected type: 'Yes

Actual type: *IsShow* ($t \rightarrow t$)

Closed set of instances

type family *IsIntegral* *t* **where**

IsIntegral *Int* = *Yes*

IsIntegral *Integer* = *Yes*

IsIntegral *t* = *No*

Disjointness

```
data IntegralOrFractional = Integral | Fractional | None
```

```
type family IsIntegralOrFractional t :: IntegralOrFractional
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data IntegralOrFractional = Integral | Fractional | None
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type family IsIntegralOrFractional t :: IntegralOrFractional
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```
type instance IsIntegralOrFractional Int = Integral
```

```
type instance IsIntegralOrFractional Integer = Integral
```

```
type instance IsIntegralOrFractional Double = Fractional
```

Disjointness

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data IntegralOrFractional = Integral | Fractional | None
```

```
type family IsIntegralOrFractional t :: IntegralOrFractional
```

```
type instance IsIntegralOrFractional Int = Integral
```

```
type instance IsIntegralOrFractional Integer = Integral
```

```
type instance IsIntegralOrFractional Double = Fractional
```

```
type IsIntegral t = IsIntegral' (IsIntegralOrFractional t)
```

```
type family IsIntegral' c :: Defined where
```

```
  IsIntegral' Integral = Yes
```

```
  IsIntegral' c = No
```

Custom Error Messages

data *Defined* = Yes | No

Custom Error Messages

data *Defined e = Yes | No e*

Custom Error Messages

```
data Defined e = Yes | No e
```

Example

```
type IsIntegral t = IsIntegral' (IsIntegralOrFractional t)
type family IsIntegral' c :: Defined Symbol where
  IsIntegral' Integral    = Yes
  IsIntegral' Fractional = No "is instance of Fractional"
  IsIntegral' c           = No ""
```

Custom Error Messages

```
data Defined e = Yes | No e
```

Example

```
type IsIntegral t = IsIntegral' (IsIntegralOrFractional t)
type family IsIntegral' c :: Defined Symbol where
  IsIntegral' Integral    = Yes
  IsIntegral' Fractional = No "is instance of Fractional"
  IsIntegral' c           = No ""
```

```
Couldn't match type 'No "is instance of Fractional"
  with 'Yes
```

```
Expected type: 'Yes
```

```
Actual type: IsIntegral Double
```


Instance Chains [Morris & Jones]

- ▶ explicit failure
- ▶ provide alternatives (**else** clause)

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Example

instance *Show* ($a \rightarrow b$) **if** (*Enum* *a*, *Show* *a*, *Show* *b*) **where**
 show = ...
else instance *Show* ($a \rightarrow b$) **fails**

Instance Chains [Morris & Jones]

- ▶ explicit failure
- ▶ provide alternatives (**else** clause)

Example

```
instance Show (a → b) if (Enum a, Show a, Show b) where  
    show = ...  
else instance Show (a → b) fails
```

As type family

```
type instance IsShow (a → b) = IsShowFn a b  
type family IsShowFn a b  
    = And3 (IsEnum a) (IsShow a) (IsShow b)
```

What about class methods?

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Two possibilities:

- ▶ Use type classes
- ▶ Extend type families with elaboration

What about class methods?

data *Defined e* = Yes | No e

Two possibilities:

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What about class methods?

data *Defined e p = Yes p | No e*

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Elaboration at Rewriting

assign a dictionary to type families

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Example

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type family IsEq (t :: *) :: Defined  
dictionary eq :: t → t → Bool
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Example

```
type family IsEq (t :: *) :: Defined  
  dictionary eq :: t → t → Bool
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```
type instance IsEq Int = Yes  
  dictionary eq = primEqInt -- the primitive Int comparison
```

Elaboration at Rewriting

assign a dictionary to type families

Example

```
type family IsEq (t :: *) :: Defined  
  dictionary eq :: t → t → Bool
```

```
type instance IsEq Int = Yes  
  dictionary eq = primEqInt  -- the primitive Int comparison
```

```
type instance IsEq [a] = e@(IsEq a)  
  dictionary eq []      []      = True  
              eq (x : xs) (y : ys) = e@eq x y ∧ eq xs ys  
              eq _      _      = False
```

Example: Data Types à la Carte

type family $f :<: g :: \text{Defined}$

dictionary $\text{inj} :: f\ a \rightarrow g\ a$

where $e :<: e = \text{Yes}$ **dictionary** $\text{inj} = \text{id}$

$f :<: (x :+ : y) = d@(Choose\ f\ x\ y\ l@(f :<: x)\ r@(f :<: y))$

dictionary $\text{inj} = d@choice\ l@inj\ r@inj$

$f :<: g = \text{No}$

type family $Choose\ f\ x\ y\ fx\ fy :: \text{Defined}$

dictionary $choice :: (f\ a \rightarrow x\ a) \rightarrow (f\ a \rightarrow y\ a) \rightarrow f\ a \rightarrow (x :+ : y)\ a$

where $Choose\ f\ x\ y\ \text{Yes}\ fy = \text{Yes}$

dictionary $choice\ x\ y = \text{Inl} \circ x$

$Choose\ f\ x\ y\ fx\ \text{Yes} = \text{Yes}$

dictionary $choice\ x\ y = \text{Inr} \circ y$

$Choose\ f\ x\ y\ fx\ fy = \text{No}$

Conclusions

Future work

- ▶ study elaboration further
- ▶ use encoding as implementation of type classes?

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Future work

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- ▶ use encoding as implementation of type classes?

In the paper

- ▶ encoding of functional dependencies
- ▶ encoding of superclasses
- ▶ more examples
- ▶ proof of soundness & completeness (using $\text{OUTSIDEIN}(X)$)

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