

Generalising Tree Traversals to DAGs

Exploiting Sharing without the Pain

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Motivation

Goal

Do stuff on **acyclic graphs**, but pretend they are only **trees**.

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Primary Application

Abstract Syntax Graphs/Trees:

- ▶ type inference
- ▶ program analyses
- ▶ program transformations
- ▶ ...

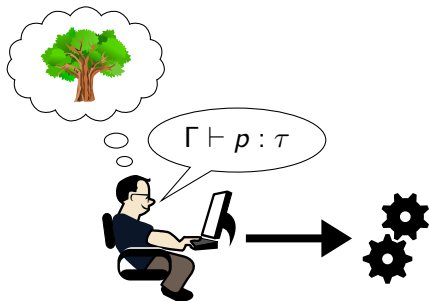
The Idea



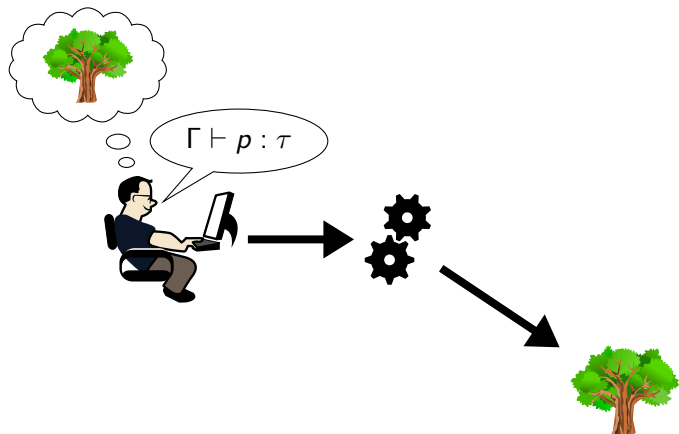
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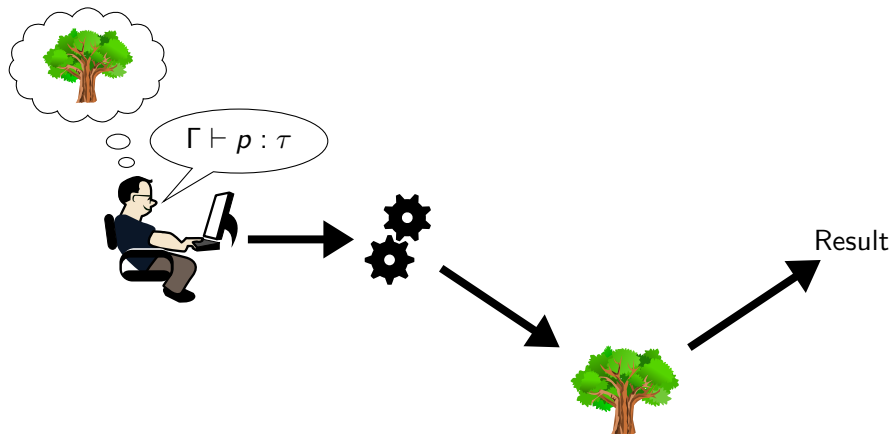
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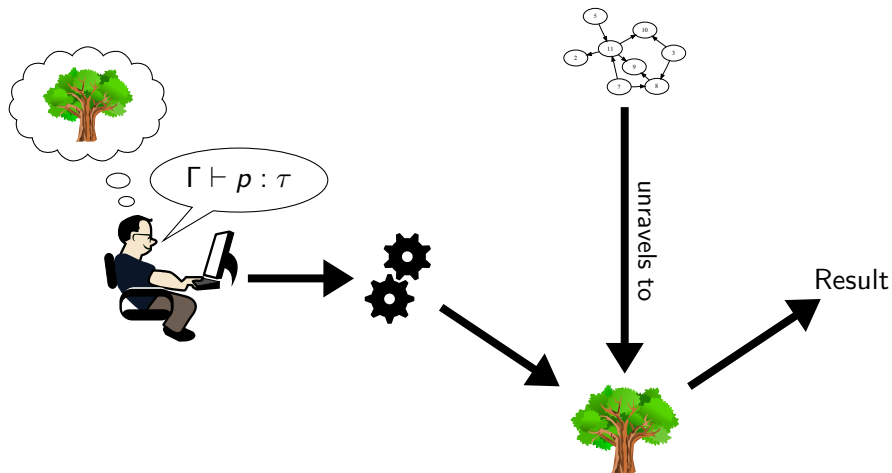
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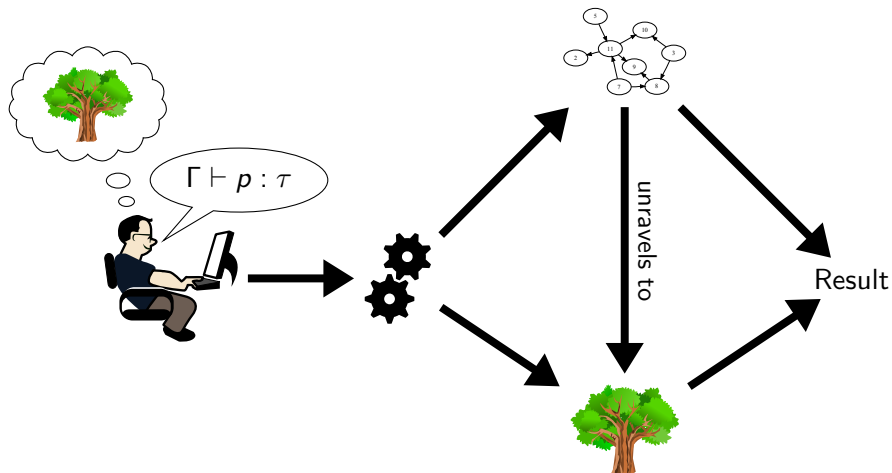
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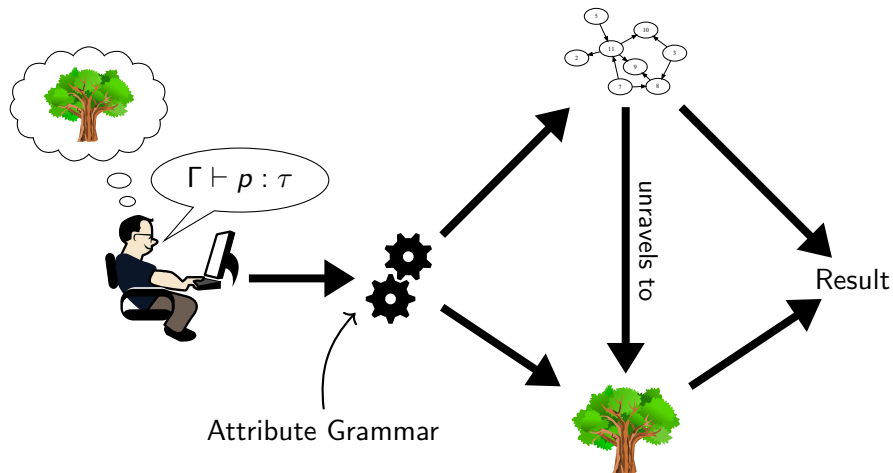
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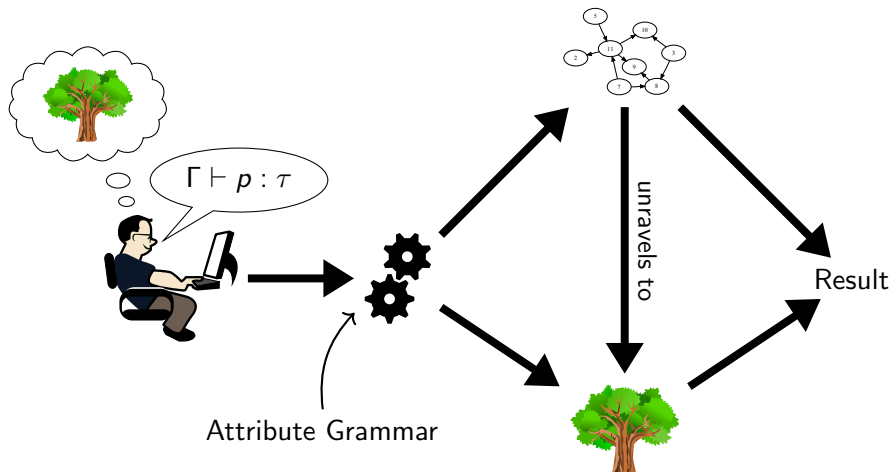
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Why?

- ▶ It's more difficult to get a traversal on graphs right.
- ▶ But: it's more efficient to traverse the graph.

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It doesn't work **in general**.

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Our Contribution

- ▶ Identify classes of AGs for which this approach works.
- ▶ Prototype implementation in Haskell.
- ▶ Case studies and benchmarks.

A Toy Example

data *IntTree* = *Leaf Int*
 | *Node IntTree IntTree*

leavesBelow :: *Int* → *IntTree* → *Set Int*

leavesBelow *d* (*Leaf i*)
 | $d \leq 0$ = *Set.singleton i*
 | *otherwise* = *Set.empty*

leavesBelow *d* (*Node t₁ t₂*) =
 leavesBelow (*d* - 1) *t₁*
 ∪ *leavesBelow* (*d* - 1) *t₂*

A Toy Example

```
data IntTree = Leaf Int
             | Node IntTree IntTree
```

```
leavesBelow :: Int → IntTree → Set Int
```

```
leavesBelow d (Leaf i)
```

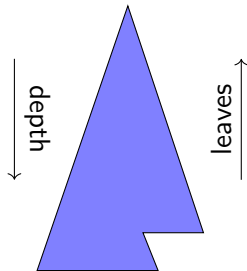
```
  | d ≤ 0    = Set.singleton i
```

```
  | otherwise = Set.empty
```

```
leavesBelow d (Node t1 t2) =
```

```
  leavesBelow (d - 1) t1
```

```
  ∪ leavesBelow (d - 1) t2
```



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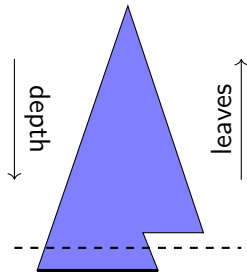
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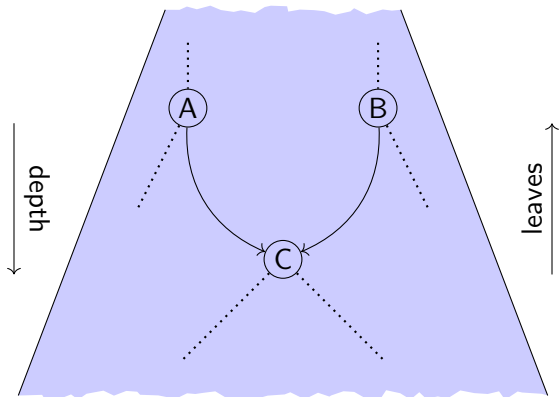
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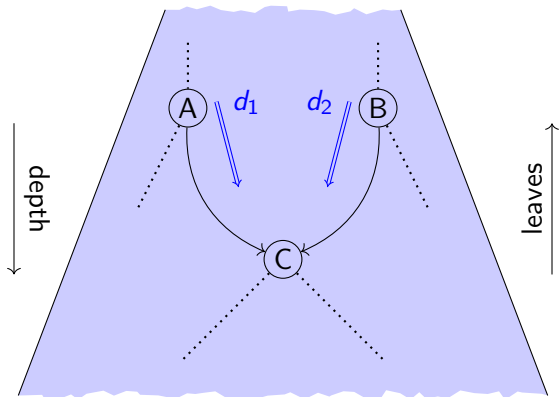
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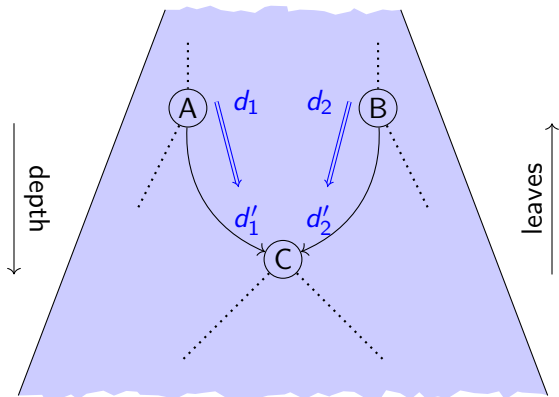
Traversal on Graphs



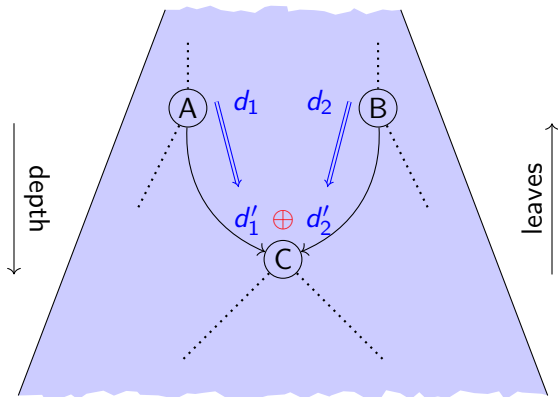
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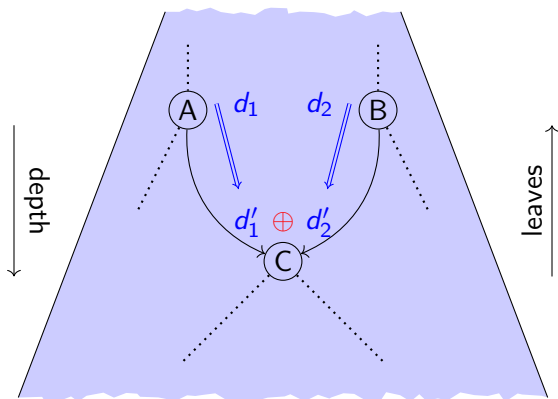
Traversal on Graphs



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Traversal on Graphs



For which traversals is this correct?

But before that, let's implement it!

```
data IntTree = Leaf Int  
            | Node IntTree IntTree
```

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```
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data IntTreeF a = Leaf Int  
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data IntTreeF a = Leaf Int  
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```
leavesBelow :: Int → Tree IntTreeF → Set Int  
leavesBelow = runAG leavesBelowS leavesBelowI
```

But before that, let's implement it!

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data IntTreeF a = Leaf Int  
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leavesBelow :: Int → Tree IntTreeF → Set Int  
leavesBelow = runAG leavesBelowS leavesBelowI
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```
leavesBelowG :: Int → Dag IntTreeF → Set Int  
leavesBelowG = runAGDag min leavesBelowS leavesBelowI
```



Implementing the semantic functions

leavesBelow_l :: Inh IntTreeF atts Int

leavesBelow_l (Leaf i) = ∅

leavesBelow_l (Node t₁ t₂) = t₁ ↦ d & t₂ ↦ d

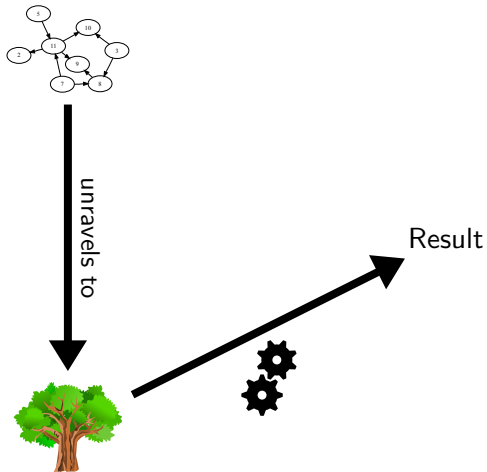
where *d = above - 1*

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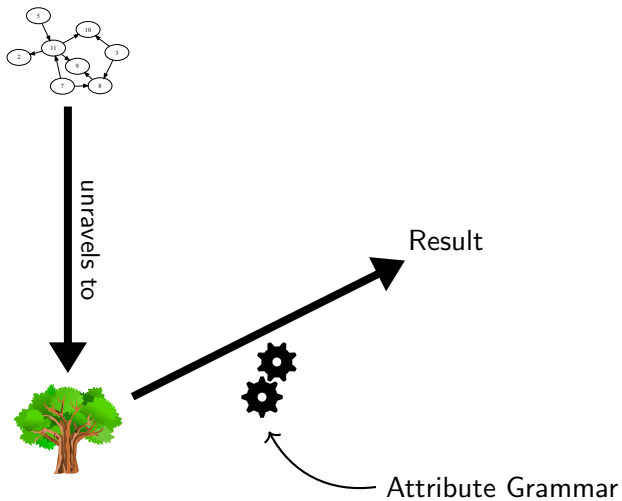
$leavesBelow_I :: Inh\ IntTreeF\ atts\ Int$
 $leavesBelow_I\ (Leaf\ i) = \emptyset$
 $leavesBelow_I\ (Node\ t_1\ t_2) = t_1 \mapsto d \ \& \ t_2 \mapsto d$
where $d = above - 1$

$leavesBelow_S :: (Int \in atts) \Rightarrow Syn\ IntTreeF\ atts\ (Set\ Int)$
 $leavesBelow_S\ (Leaf\ i)$
 | $(above :: Int) \leq 0 = Set.singleton\ i$
 | *otherwise* = *Set.empty*
 $leavesBelow_S\ (Node\ t_1\ t_2) = below\ t_1 \cup below\ t_2$

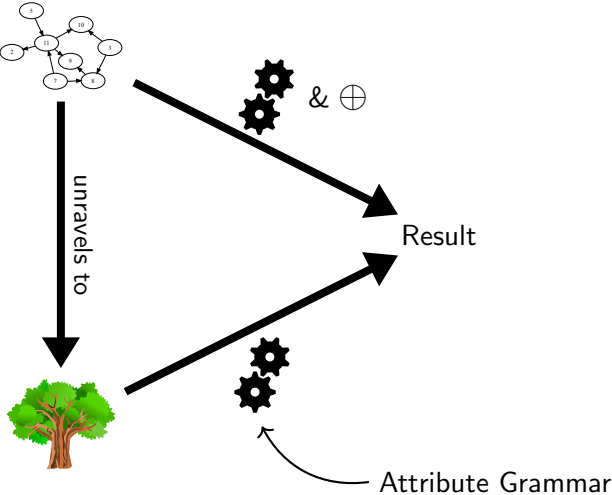
Correctness



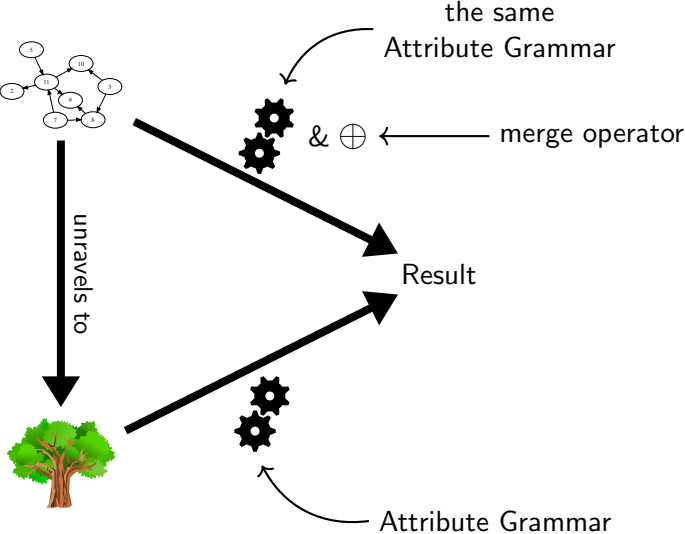
Correctness



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Correspondence Theorems

Theorem (Monotone AGs)

Let

- (1) G be a non-circular AG,
- (2) \oplus an assoc., comm. operator on inherited attributes, and
- (3) \lesssim such that G is monotone and \oplus is decreasing w.r.t. \lesssim .

If (G, \oplus) terminates on a DAG g with result r ,

then G terminates on $\mathcal{U}(g)$ with result r' such that $r \lesssim r'$.

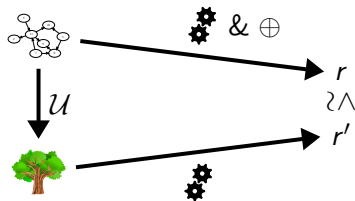
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Example

For the *leavesBelow* AG, define \lesssim as follows:

- ▶ on *Int*: $x \lesssim y \iff x \leq y$
- ▶ on *Set Int*: $S \lesssim T \iff S \supseteq T$

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for $\text{leavesBelow}_G d g \subseteq \text{leavesBelow } d (\mathcal{U}(g))$ see paper

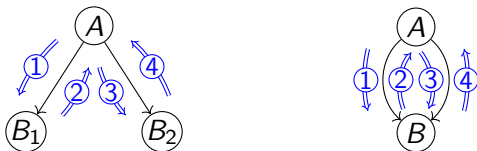
Termination

- ▶ We know: non-circular AGs terminate on any tree.
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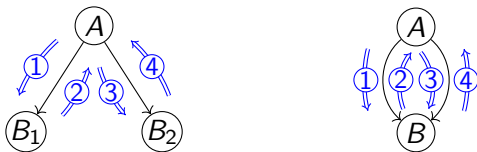
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Example



Theorem (termination)

Let G , \oplus , and \lesssim be as before.

If \lesssim is well-founded on inherited attributes, then (G, \oplus) terminates on any DAG.

Correspondence Theorem for Copying AGs

Copying AGs

- ▶ inherited attributes are just propagated, not changed
- ▶ Example: Bird's repmin problem.

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Theorem (copying AGs)

Let

- (1) *G be a copying, non-circular AG, and*
- (2) *$x \oplus y \in \{x, y\}$ for all x, y .*

Then

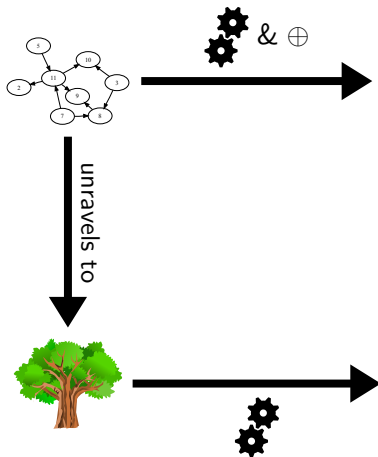
- (i) *(G, \oplus) terminates on any DAG, and*
- (ii) *$\llbracket G, \oplus \rrbracket(g) = \llbracket G \rrbracket(\mathcal{U}(g))$.*

Graph Transformations

- ▶ Our framework generalises to tree/DAG-transformations
- ▶ **Idea:** attributes may contain trees/DAGs.

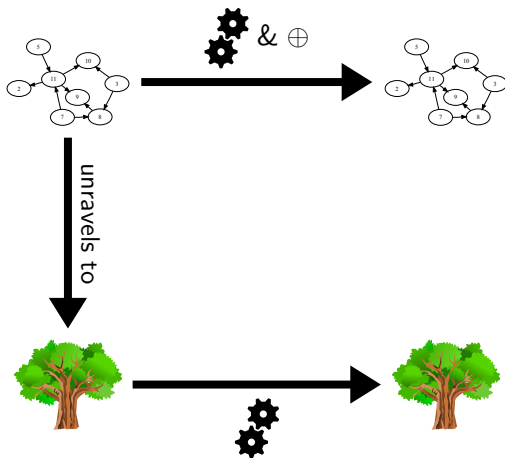
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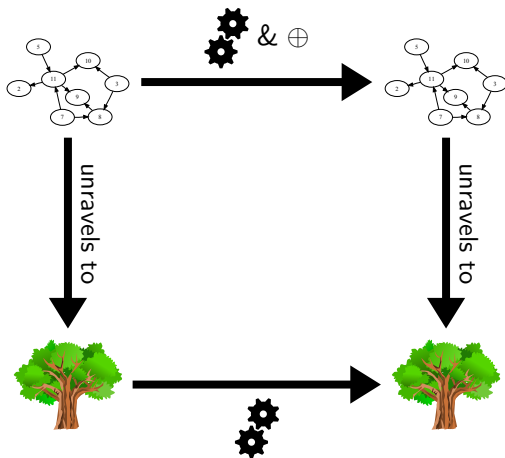
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Example: Bird's Repmin Problem

newtype $Min_S = Min_S Int$;

newtype $Min_I = Min_I Int$

$min_S :: Syn IntTreeF atts Min_S$

$min_S (Leaf i) = Min_S i$

$min_S (Node a b) = min (below a) (below b)$

$min_I :: Inh IntTreeF atts Min_I$

$min_I _ = \emptyset$

$rep :: (Min_I \in atts) \Rightarrow Rewrite IntTreeF atts IntTreeF$

$rep (Leaf i) = \mathbf{let} Min_I i' = above$

$\mathbf{in} Leaf i'$

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 $\quad \mathbf{in} Leaf i'$
 $rep (Node a b) = Node a b$

$repmin :: Tree IntTreeF \rightarrow Tree IntTreeF$
 $repmin = runRewrite min_S min_I rep init$
 $\quad \mathbf{where} init (Min_S i) = Min_I i$

Example: Bird's Repmin Problem

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$repmin :: Tree IntTreeF \rightarrow Tree IntTreeF$

$repmin = runRewrite min_S min_I rep init$

$\mathbf{where} init (Min_S i) = Min_I i$

$repmin_G :: Dag IntTreeF \rightarrow Dag IntTreeF$

$repmin_G = runRewriteDag const min_S min_I rep init$

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Our Contributions

- ▶ Haskell library to run AGs on DAGs
- ▶ Correspondence & termination theorems to prove correctness

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More in the paper

- ▶ Examples: type inference; circuits
- ▶ full theory & proofs
- ▶ parametric AGs (\rightarrow tech report)
- ▶ Benchmarks (\rightarrow tech report)

Conclusion

Future and Ongoing Work

- ▶ AGs with fixpoint iteration \rightsquigarrow **cyclic graphs**
- ▶ mutually recursive data types and GADTs
- ▶ **deep pattern matching** in AGs
- ▶ corresponding notion of **non-circularity** for AGs on DAGs

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Available from <http://j.mp/AG-DAG>.

- ▶ Haskell library source code
- ▶ more examples
- ▶ benchmarks

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```
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Source Code Repository

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